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DRAFT  
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## Table of Contents

Introduction.....	4
Character List.....	5
Level 1.....	5
Tran, Augmented Cyborg.....	5
Bester, Mutant Squad Leader.....	5
Sally, Super-Human Scavenger.....	6
Level 3.....	6
Shaogo, Augmented Munitions Expert.....	6
Seth, Augmented Sniper.....	7
Nevasa, Shinken Infiltrator.....	7
Level 5.....	8
Taosi, Mutant Sniper.....	8
Thaton, Shinken Infiltrator.....	8
Phimai, Super Human Sniper.....	9
Level 7.....	10
Chenla, Super Human Scavenger.....	10
Neela, Shinken Brawler.....	10
Kasgar, Mutant Infiltrator.....	11
Level 10.....	12
Miran, Augmented Squad Leader.....	12
Charsada, Super Human Brawler.....	12
Shundi, Shinken Cyborg.....	13
Level 15.....	14
Veda, Human Cyborg.....	14
Nagara, Human Infiltrator.....	15
Zidanku, Shinken Brawler.....	16
Level 20.....	16
Visna, Augmented Munitions Expert.....	16
Lara, Super Human Squad Leader.....	17
Sora, Super Human Cyborg.....	18

## Introduction

### **Introduction**

*Gunwave* is a tabletop RPG system for playing games with giant robots.

This book contains pre-generated characters for the *Gunwave* game.

## Character List

### Level 1

#### Tran, Augmented Cyborg

22 Health  
 10 Strength (+1)  
 13 Dexterity (+2)  
 15 Intelligence (+3)  
 11 Charisma (+1)

#### *Notable Skills:*

Communications Equipment (+8)  
 Massive Machinery Operation (+6)  
 Mecha Intuition (+4)

#### *Powers:*

Machine Empathy (At-Will)  
 Rescue of a Loved One (Encounter)  
 Anguished Backlash (Encounter)  
 The Augmented's Madness (Daily)

#### Bester, Mutant Squad Leader

27 Health  
 14 Strength (+3)  
 9 Dexterity (+0)  
 11 Intelligence (+1)  
 13 Charisma (+2)

#### *Notable Skills:*

Insight (+7)  
 Intimidate (+7)  
 Diplomacy (+3)

#### *Powers:*

Bloodied Vengeance (At-Will)

## Character List

Ferocious Spin (Encounter)  
Calling Name Repeatedly (Encounter)  
Screamed Attack Phrase (Daily)

### Sally, Super-Human Scavenger

24 Health  
13 Strength (+2)  
12 Dexterity (+2)  
10 Intelligence (+1)  
10 Charisma (+1)

#### *Notable Skills:*

Mecha Intuition (+6)  
Stealth (+7)

#### *Powers:*

Scavenger's Senses (At-Will)  
Psychic Blast (Encounter)  
Stopped Short (Encounter)  
Grieving Rage (Daily)

## Level 3

### Shaogo, Augmented Munitions Expert

32 Health  
10 Strength (+1)  
14 Dexterity (+3)  
12 Intelligence (+2)  
9 Charisma (0)

#### *Notable Skills:*

Acrobatics (+3)  
Athletics (+3)  
Insight (+5)  
Massive Machinery Operation (+6)  
Stealth (+3)

*Powers:*

Taking One For a Comrade (At-Will)  
Knock Out That Unit! (At-Will)  
Twisted Psychic Blast (Encounter)  
Well-Placed Strike (Encounter)  
Battle Scream (Daily)

**Seth, Augmented Sniper**

32 Health  
14 Strength (+3)  
9 Dexterity (0)  
13 Intelligence (+2)  
9 Charisma (0)

*Notable Skills:*

Communications Equipment (+7)  
Massive Machinery Operation (+3)  
Repair (+3)  
Stealth (+5)

*Powers:*

Deadly Accuracy (At-Will)  
Making It Hurt (At-Will)  
Surge of Self-Righteous Power (Encounter)  
Twisted Psychic Blast (Encounter)  
Heating Things Up (Daily)

**Nevasa, Shinken Infiltrator**

36 Health  
9 Strength (0)  
11 Dexterity (+1)  
11 Intelligence (+1)  
14 Charisma (+3)

*Notable Skills:*

Athletics (+6)

## Character List

Communications Equipment (+6)  
Diplomacy (+3)  
Insight (+3)  
Intimidate (+3)

### *Powers:*

Granting Peace to a Friend (At-Will)  
Swift of Foot (At-Will)  
Silencing an Enemy (Encounter)  
Bet You Weren't Expecting This! (Encounter)  
Together Against the Foe (Daily)

## **Level 5**

### **Taosi, Mutant Sniper**

51 Health  
12 Strength (+2)  
10 Dexterity (+1)  
13 Intelligence (+2)  
11 Charisma (+1)

### *Notable Skills:*

Athletics (+6)  
Insight (+6)  
Intimidate (+6)

### *Powers:*

Bloodied Vengeance (At-Will)  
Making It Hurt (At-Will)  
Inner Fortitude (Encounter)  
Accuracy of the Damned (Encounter)  
Heating Things Up (Daily)  
Shutting The Enemy Down (Daily)

### **Thaton, Shinken Infiltrator**

43 Health

10 Strength (+1)  
13 Dexterity (+2)  
14 Intelligence (+3)  
9 Charisma (0)

*Notable Skills:*

Communications Equipment (+3)  
Hacking (+3)  
Healing (+3)  
Insight (+5)  
Massive Machinery Operation (+6)  
Mecha Intuition (+3)  
Perception (+8)

*Powers:*

Granting Initiative (At-Will)  
Swift of Foot (At-Will)  
Agreed on the Enemy (Encounter)  
Bet You Weren't Expecting This! (Encounter)  
Sneaking Onto Base (Daily)  
Steal Mecha (Daily)

**Phimai, Super Human Sniper**

45 Health  
12 Strength (+2)  
13 Dexterity (+2)  
11 Intelligence (+1)  
10 Charisma (+1)

*Notable Skills:*

Healing (+6)  
Intimidate (+6)  
Stealth (+7)

*Powers:*

Battle Intuition (At-Will)  
Driving The Confrontation (At-Will)

## Character List

Psychic Battle Control (Encounter)  
Stoped Short (Encounter)  
Silence! (Daily)  
Shutting The Enemy Down (Daily)

## **Level 7**

### **Chenla, Super Human Scavenger**

54 Health  
10 Strength (+1)  
13 Dexterity (+2)  
12 Intelligence (+2)  
12 Charisma (+2)

#### *Notable Skills:*

Athletics (+7)  
Insight (+7)  
Repair (+6)

#### *Powers:*

Battle Intuition (At-Will)  
Scrapyard Dog's Reflexes (At-Will)  
Scavenger's Senses (At-Will)  
The Enemy of My Enemy Is My Friend (Encounter)  
He's All Yours (Encounter)  
Insight on the Verge of Death (Daily)  
Getting The Best Price (Daily)

### **Neela, Shinken Brawler**

54 Health  
10 Strength (+1)  
14 Dexterity (+3)  
12 Intelligence (+2)  
11 Charisma (+1)

#### *Notable Skills:*

Acrobatics (+3)  
Athletics (+8)  
Communications Equipment (+7)  
Perception (+7)  
Stealth (+3)

*Powers:*

Granting Peace to a Friend (At-Will)  
Granting Initiative (At-Will)  
Fists of Fury (At-Will)  
Stunning Bow (Encounter)  
Clearing Away the Rabble (Encounter)  
Together Against the Foe (Daily)  
Right Back At You! (Daily)

**Kasgar, Mutant Infiltrator**

63 Health  
13 Strength (+2)  
10 Dexterity (+1)  
13 Intelligence (+2)  
11 Charisma (+1)

*Notable Skills:*

Acrobatics (+6)  
Intimidate (+6)  
Mecha Intuition (+7)

*Powers:*

Bloodied Vengeance (At-Will)  
Ridiculous Impersonation (At-Will)  
Detailed Schematic Knowledge (At-Will)  
Steeled Against an Enemy (Encounter)  
Silencing an Enemy (Encounter)  
Sneaking Onto Base (Daily)  
Steal Mecha (Daily)

## Character List

### ***Level 10***

#### **Miran, Augmented Squad Leader**

68 Health  
14 Strength (+3)  
11 Dexterity (+1)  
14 Intelligence (+3)  
10 Charisma (+1)

#### *Notable Skills:*

Athletics (+6)  
Communications Equipment (+3)  
Hacking (+3)  
Healing (+3)  
Massive Machinery Operation (+8)  
Mecha Intuition (+8)  
Perception (+8)  
Repair (+3)

#### *Powers:*

Take My Place! (At-Will)  
Taking One For a Comrade (At-Will)  
Encouraging Word (At-Will)  
Calling Name Repeatedly (Encounter)  
Once This Scumbag Goes Down, We'll Celebrate (Encounter)  
Follow My Lead (Encounter)  
Battle Scream (Daily)  
Remember the Good Times (Daily)  
Screamed Attack Phrase (Daily)

#### **Charsada, Super Human Brawler**

69 Health  
11 Strength (+1)  
14 Dexterity (+3)  
13 Intelligence (+2)  
11 Charisma (+1)

*Notable Skills:*

Acrobatics (+8)  
Athletics (+3)  
Communications Equipment (+7)  
Intimidate (+6)  
Mecha Intuition (+7)  
Stealth (+3)

*Powers:*

Battle Intuition (At-Will)  
Driving The Confrontation (At-Will)  
Fists of Fury (At-Will)  
Psychic Battle Control (Encounter)  
Second Wind (Encounter)  
Clearing Away the Rabble (Encounter)  
Insight on the Verge of Death (Daily)  
Inspire Fear (Daily)  
Right Back At You! (Daily)

**Shundi, Shinken Cyborg**

71 Health  
12 Strength (+2)  
11 Dexterity (+1)  
11 Intelligence (+1)  
15 Charisma (+3)

*Notable Skills:*

Athletics (+6)  
Diplomacy (+3)  
Hacking (+6)  
Insight (+3)  
Intimidate (+8)  
Repair (+7)

*Powers:*

Granting Initiative (At-Will)  
Reactor Repair (At-Will)

## Character List

Machine Empathy (At-Will)  
Recharging Pause (Encounter)  
Hacking an Enemy Mecha (Encounter)  
Sage Advice (Encounter)  
Closing the Circle (Daily)  
Desperate Self-Protection (Daily)  
Unbelievable Domination (Daily)

## **Level 15**

### **Veda, Human Cyborg**

95 Health  
15 Strength (+3)  
11 Dexterity (+1)  
15 Intelligence (+3)  
9 Charisma (0)

#### *Notable Skills:*

Athletics (+6)  
Communications Equipment (+3)  
Hacking (+8)  
Healing (+3)  
Massive Machinery Operation (+8)  
Mecha Intuition (+3)  
Perception (+3)  
Repair (+8)  
Stealth (+6)

#### *Powers:*

Natural-Born Flexibility (At-Will)  
Earthbound Tenacity (At-Will)  
Fix Comm Lines (At-Will)  
Reactor Repair (At-Will)  
Machine Empathy (At-Will)  
Rally Cry (Encounter)  
The Calm in the Storm (Encounter)

Hacking an Enemy Mecha (Encounter)  
 Disable Self-Destruct (Encounter)  
 Sacrifice For Another (Daily)  
 Desperate Self-Protection (Daily)  
 Unbelievable Domination (Daily)

### Nagara, Human Infiltrator

94 Health  
 12 Strength (+2)  
 16 Dexterity (+4)  
 10 Intelligence (+1)  
 12 Charisma (+2)

#### *Notable Skills:*

Acrobatics (+9)  
 Athletics (+4)  
 Communications Equipment (+6)  
 Intimidate (+7)  
 Mecha Intuition (+6)  
 Perception (+6)  
 Stealth (+4)

#### *Powers:*

Natural-Born Flexibility (At-Will)  
 Earthbound Tenacity (At-Will)  
 Ridiculous Impersonation (At-Will)  
 Swift of Foot (At-Will)  
 Detailed Schematic Knowledge (At-Will)  
 Rally Cry (Encounter)  
 The Calm in the Storm (Encounter)  
 Silencing an Enemy (Encounter)  
 Bet You Weren't Expecting This! (Encounter)  
 Battle Deception (Daily)  
 Steal Mecha (Daily)  
 Creating Some Kind of Distraction (Daily)

## Character List

### Zidanku, Shinken Brawler

95 Health  
11 Strength (+1)  
10 Dexterity (+1)  
16 Intelligence (+4)  
13 Charisma (+2)

#### *Notable Skills:*

Communications Equipment (+9)  
Diplomacy (+7)  
Hacking (+4)  
Healing (+9)  
Insight (+7)  
Mecha Intuition (+4)  
Perception (+4)  
Repair (+6)

#### *Powers:*

Granting Peace to a Friend (At-Will)  
Granting Initiative (At-Will)  
Fists of Fury (At-Will)  
Kicking a Man When He's Down (At-Will)  
Agreed on the Enemy (Encounter)  
Recharging Pause (Encounter)  
Stunning Bow (Encounter)  
Clearing Away the Rabble (Encounter)  
Closing the Circle (Daily)  
Together Against the Foe (Daily)  
Inspire Fear (Daily)

## ***Level 20***

### Visna, Augmented Munitions Expert

117 Health  
13 Strength (+2)  
15 Dexterity (+3)

13 Intelligence (+2)

10 Charisma (+1)

*Notable Skills:*

Acrobatics (+3)

Athletics (+3)

Communications Equipment (+7)

Hacking (+7)

Insight (+6)

Intimidate (+6)

Mecha Intuition (+7)

Repair (+7)

Stealth (+3)

*Powers:*

Take My Place! (At-Will)

Taking One For a Comrade (At-Will)

Target Lock (At-Will)

Knock Out That Unit! (At-Will)

Surge of Self-Righteous Power (Encounter)

Twisted Psychic Blast (Encounter)

Anguished Backlash (Encounter)

A Little Surprise (Encounter)

You Don't Wanna Get That Close To Me (Encounter)

The Augmented's Madness (Daily)

Battle Scream (Daily)

Punching It Up (Daily)

That's Gonna Cuase Some Trouble (Daily)

**Lara, Super Human Squad Leader**

118 Health

9 Strength (0)

16 Dexterity (+4)

14 Intelligence (+3)

12 Charisma (+2)

*Notable Skills:*

## Character List

Acrobatics (+4)  
Athletics (+4)  
Communications Equipment (+8)  
Hacking (+8)  
Healing (+8)  
Intimidate (+7)  
Mecha Intuition (+8)  
Perception (+3)  
Stealth (+9)

### *Powers:*

Battle Intuition (At-Will)  
Driving The Confrontation (At-Will)  
Attack Formation (At-Will)  
Encouraging Word (At-Will)  
Psychic Battle Control (Encounter)  
Stoped Short (Encounter)  
Leap Out of Danger (Encounter)  
Once This Scumbag Goes Down, We'll Celebrate (Encounter)  
Follow My Lead (Encounter)  
Grieving Rage (Daily)  
Insight on the Verge of Death (Daily)  
Remember the Good Times (Daily)  
Screamed Attack Phrase (Daily)

## Sora, Super Human Cyborg

120 Health  
12 Strength (+2)  
14 Dexterity (+3)  
13 Intelligence (+2)  
12 Charisma (+2)

### *Notable Skills:*

Acrobatics (+8)  
Athletics (+3)  
Communications Equipment (+7)  
Diplomacy (+7)

Hacking (+7)  
Massive Machinery Operation (+7)  
Repair (+7)  
Stealth (+3)

*Powers:*

Battle Intuition (At-Will)  
Driving The Confrontation (At-Will)  
Fix Comm Lines (At-Will)  
Reactor Repair (At-Will)  
Machine Empathy (At-Will)  
Stoped Short (Encounter)  
Leap Out of Danger (Encounter)  
Sage Advice (Encounter)  
Disable Self-Destruct (Encounter)  
Grieving Rage (Daily)  
Insight on the Verge of Death (Daily)  
Desperate Self-Protection (Daily)  
Unbelievable Domination (Daily)